



SUPREME COURT BASKETBALL



SCB GAME RULES

- A game will consist of four 10 minutes quarters with a running clock. There will be one :30 “TV Timeout” at the halfway point of each quarter (for all of those players wearing masks). The clock will stop on all dead balls in the last minute of the 1st half and the last minute of the 2nd half, unless one of the teams has a 10 point or greater lead. There will be one overtime period of 2 minutes if needed. If score is still tied - the first team to score in the second overtime is declared the winner. Halftime length: Two minutes.
- A representative from the home team (top team listed on the bracket – light jersey) will be assigned to keep the book and a representative from the visiting team (bottom team on the bracket – dark jersey) will be assigned to keep the clock. We ask that only adults are allowed at the scorers table. Non-compliance will result in forfeiture of the game.
- All fouls will be reported to score table.
- 5-10 minute warm-up between games depending on where we are in regards to our next scheduled game. Each team is to furnish their own basketballs for warm-up. The game ball will be provided by one of the teams
- 2nd & 3rd grade boys and girls will use a 27.5 basketball and play on a 9ft rim. All other games will feature a 28.5 basketball except the 8th grade boys who will play with a 29.5 basketball.
- 2nd & 3rd grade boys and girls will not be allowed to press. Half court traps are allowed once the ball crosses half court.
- All 2nd – 4th grade teams will shoot free throws from 12ft.
- 10 team fouls = bonus 7 team fouls = 1 & 1 Each player gets 5 fouls
- Can only sub on dead balls Game may start with 4 players
- Two full time-outs per game, one 30-second time-outs also. One extra time-out for each team if overtime occurs. A coach/player may call a time-out. If coach does not signal a 30 second time-out initially, they will be charged a full.
- A game may start early only if both coaches agree. If a court is running behind, the officials are responsible for getting the game started as soon as possible.
- A team must wear uniforms that match and have the appropriate numbers clearly displayed. Non-compliance = Forfeiture of game.
- Teams may full court press to a 20-point lead. If a team repeatedly plays defense in the backcourt, after a 20-point lead is obtained, the referee's may issue a warning, which could be followed by a team technical if there is further non-compliance.
- Player are only allowed to play on one team per grade level unless approved by the tournament director prior to the event.
- Must have coach / parent present in order to play the game. If a coach is ejected from the game the assistant coach or a parent must assume coaching responsibilities.
- Any coach, player, or fan that is ejected will be escorted out of the facility and be prohibited from attending the next game. Additional ejections will result in an expulsion from the tournament.
- Expulsions/suspensions from the tournament will be handled by the tournament director.
- Inappropriate behavior that does not result in ejection from a game but is brought to the attention of the Tournament Director will be dealt with on an individual basis -suspension/ejection is possible.
- Each team will be required to pay their entry fee before their first game. **NO EXCEPTIONS!**
- **Coach Conduct.** It is critical that coaches realize that they are responsible for the behavior and conduct of themselves, their assistant coaches, their team members, and their fans / parents. No more than three coaches are allowed on the bench (this includes a score/stat keeper, who will be counted as a coach). **ONLY** the head coach can make comments to the referees or helpers at the scorer's table. If the assistant coach(s) do not comply, the referee is instructed to call a technical foul on the bench. It is your responsibility as a coach to set a positive example for the young men and women of your teams. Even though we have worked to assign highly qualified officials for each game played there will be mistakes and we encourage you to act with class and be a role model for the young people that are playing and watching the game. We recognize that these games may get quite competitive and some calls always seem to go the other way, but in spite of this, we expect proper etiquette and display of sportsmanship from coaches , parents, and fans. The referees will be given full license to eject coaches and fans who exhibit improper or inappropriate behavior.

The site director has the final decision on all on-site issues.